LXP-15 II Quick Reference Guide
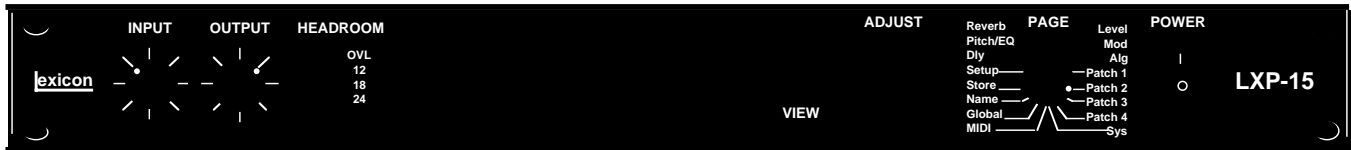
1. Loading a Preset

The LXP-15 II has 128 preset programs and 128 user registers where you can store modified versions of the factory-loaded presets.	Use the **PAGE** knob to select "Setup."	Press the button directly beneath "Preset" on the display.	Use the **ADJUST** knob to scroll through (and sequentially load) the 128 preset programs.

Note: Pressing the button directly beneath "Pre scan" on the display allows you to scroll through the presets *without* loading them. If you use this method of selection, press the button directly beneath "Load" on the display to load any displayed preset.

The LXP-15 II is factory-loaded with 128 preset programs as shown below. These presets are grouped into two groups: Studio and Stage. The Studio presets (1-64) have the mix control preset to 100% wet, for mixing through a console; the Stage presets each have their own mix setting.

Note: If you are using an instrument plugged directly into the unit, you will want to adjust the wet/dry mix control on presets 1-64, where it is set to 100% wet.

The Presets

1	Large Hall	33	Snare & Toms	65	Guit:EKORoom	97	Tape Stretch
2	Brite Hall	34	Small Gate	66	Solo Plate	98	Bass Doubler
3	Dark Hall	35	Medium Gate	67	Guitar Plate	99	GearMotor
4	CompressHall	36	Large Gate	68	StageJizz	100	Dyna-Rev
5	Vocal Hall	37	Bright Gate	69	Foot1 Dlay	101	Metal Gate
6	Chamber	38	Mega Gate	70	Pedal Slap	102	TransLument
7	Large Club	39	Env:Gate	71	Pedal Verb	103	MoanVerb
8	LargeDrkRoom	40	VibraRoom	72	Step On It!	104	GatedDive
9	Medium Room	41	VibraRoom II	73	Foot Spooge	105	Solo Bass1.5
10	Medium &Short	42	2 Tap Detune	74	Foot1 Wave	106	Wasteland 1
11	Atrium	43	Small&Flange	75	Inf:Foot 1	107	Elvis Gate
12	Tiled Room	44	Long Echoes	76	Foot1 Whammy	108	Dense Dance
13	Small Room	45	L&R Delays	77	Speed+Pan 1	109	Boot Da Bass
14	Vocal Room	46	Space Echoz	78	Funky Keys	110	Oddness Mix1
15	Full Closet	47	Delay Cloud	79	Sheen	111	Big Dipper
16	Guitar Room	48	AmbiDetune	80	CrossDelays	112	RisingCloud
17	Stage Reflex	49	Amb.+4th Down	81	Pole Flange	113	DlyLoopMIDI
18	No Room	50	Amb+5th Up	82	SlowFoot	114	SpacLoopMIDI
19	Tall Room	51	Amb. + Oct. Up	83	Bass Korus	115	LongAmbiMAT
20	Smako!	52	6VoiceChorus	84	Leni Chorus	116	VaryCaveFoot
21	Warehouse	53	Vocal Chorus	85	WayOut There	117	FadeInBox
22	MediumDlyRoom	54	ChorusSlaps	86	Solo Spooge	118	FadeInDetune
23	DarkDlyRoom	55	Cave &Chorus	87	2ndLeadAbove	119	Env: Panner
24	Verb Panner	56	GuitarDetune	88	Evil 3rds	120	FadeUpChorus
25	Splattered	57	Flange Room	89	BatCave+5th	121	InfiniteHall
26	Slap Vocal	58	Slowrollin'	90	Big 4th Down	122	Env:Dtune
27	Vocal Plate	59	Image Shift	91	Glub...Glub	123	Rvrb>XDly
28	Big Plate	60	Step Flange	92	Self D 1	124	RoomChrEnv
29	Small Plate	61	LFO Guitar	93	LongKorusEKO	125	EnvDetune3
30	Long Plate	62	1/16thMAT Slap	94	Slap Chorus	126	AmbiChrEnv>
31	Drum Plate	63	Chorus MAT	95	Small&Flange	127	Cascad8Env>
32	Rusty Plate	64	Thru a Ringer	96	Chorus Hall	128	Bypass

2. Modifying a Preset

Once you've loaded a preset, turn the PAGE knob to select one of the six parameter pages (Delay, Pitch/EQ, Reverb, Level, Mod or Alg). Each page displays a set of parameters related to the current setup.

➡ Pressing the button directly beneath a displayed parameter will select it for adjustment.

➡ Turning the ADJUST knob will display the full name of the selected parameter and its current value.

➡ This value will change as you continue to turn ADJUST.

Pressing VIEW will display the parameters along with their curent settings.

Note: The screen will return to its normal 5-parameter display if you select another parameter, or if 2 seconds pass without further parameter adjustment. The setup name will be marked with an asterisk (*) to indicate that the setup has been modified since it was last stored.

3. Patching

Turn the PAGE knob to select one of the four "Patch" positions. Select "Src" and use ADJUST to select the desired controller.

➡ Select "Dest" and use ADJUST to select the parameter you want to control.

➡ Select "Scale" and use ADJUST to select the control range for the Destination. As the Source controller is moved from min to max, positive scaling increases (negative scaliing decreases) Destination values.

➡ Select "Thresh n" and use ADJUST to set the Source controller's position relative to the initial Destination value. (For most applications, you can simply leave Threshold set to 0.)

4. Naming your new setup

Turn the PAGE knob to select "Name." The current setup name will appear in the upper right of the display with the first character of the name underlined.

➡ Turning the ADJUST knob will cause the underlined character to be replaced with the first letter of the name you want.

➡ The ADJUST knob dials sequentially through a list of alphanumeric characters in the following order: (space), 0-9, A-Z, a-z, and an assortment of standard symbols.

➡ Pressing the buttons under "<Char" and "Char>" will step the underline cursor to the left and right, allowing you to choose the characters you want to change.

5. Storing a new sound

Turn the PAGE knob to select "Store."

➡ Press the button directly beneath "Reg #" on the display.

➡ Turn the ADJUST knob to select a register number between 1-128. (Make sure it's one whose contents you don't mind overwriting.)

➡ When the display shows the register number you want, press the button directly beneath "Store." The display will indicate successful storage.

Note: The LXP-15 II will not perform a store instruction if "Memory Protect" is enabled. This function is accessed by turning the PAGE knob to "Sys", pressing the button directly beneath "Mem Prot" and using the ADJUST knob to select ON or OFF.

6. Recalling a Register

Turn the PAGE knob to select "Setup."

➡ Press the button directly beneath "Registr" on the display.

➡ Turn the ADJUST knob to select the register number you want.

➡ The setup is automatically recalled.

Note: Pressing the button directly beneath "Reg scan" on the display allows you to scroll through the registers *without* loading them. If you use this method of selection, press the button directly beneath "Load" on the display to load any displayed setup.

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